

Flexibility in speech perception

Why should speech perception be flexible?

ease of coping with novel talkers and novel listening conditions

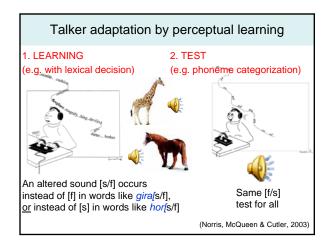
Why should speech perception be inflexible?

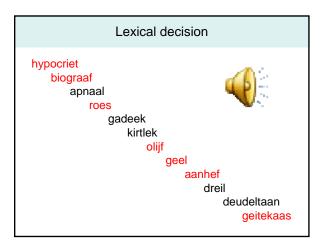
advantage for the native language

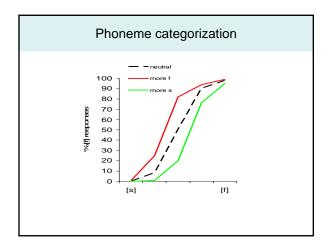
And, of course, language change Language changes within a community, and individual talkers change along with it 1950s 1980s 1980s 1980s 558 The Queen's vowels changed from the 1950s to the 1980s perfectly tracking the changes in the language community. This production change must be driven by perception.

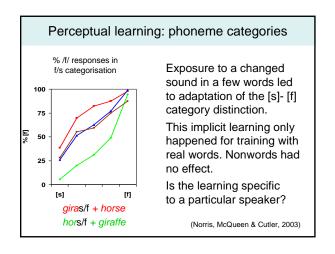
Flexibility in speech perception: Outline

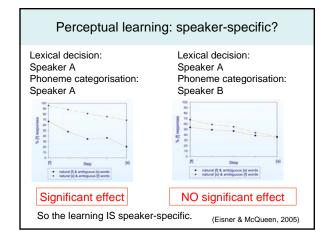
- Perceptual flexibility for coping with novel talkers
- 2. Perceptual flexibility for coping with challenging listening conditions
- 3. L1 advantages

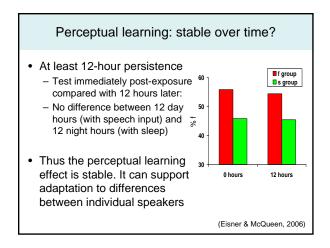


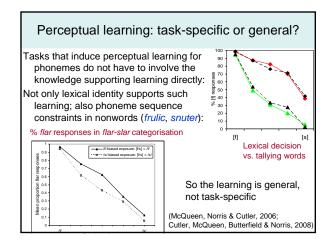


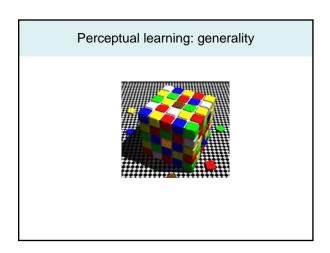


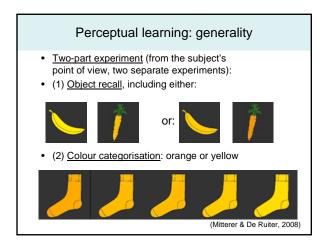


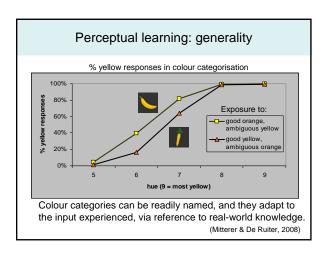


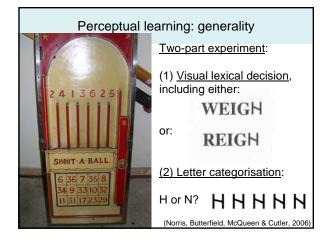


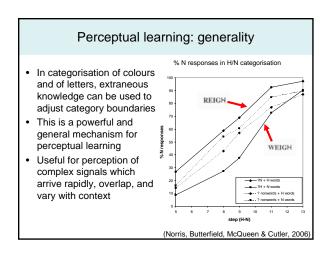






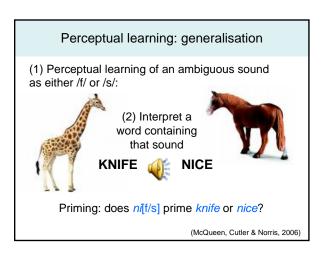




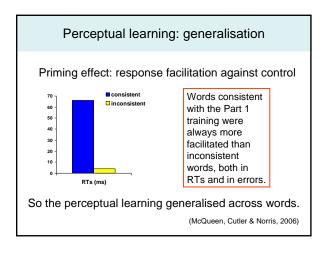


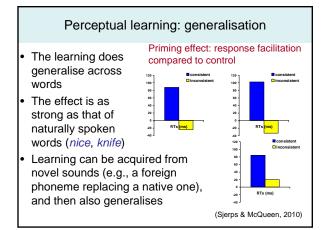
Perceptual learning: does it generalise?

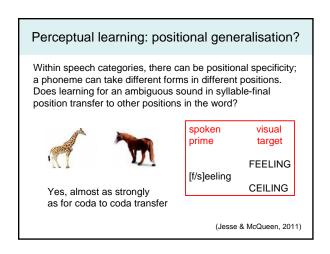
- Perceptual learning allows adaptation to new talkers, new dialects, and language change
 - Therefore it is (initially) speaker-specific
 - It is implicit, automatic and rapid
 - It is not dependent on a particular task
 - It is lasting across time
 - Crucially, it <u>must</u> generalise across words,
 i.e., not just hold for the words already heard

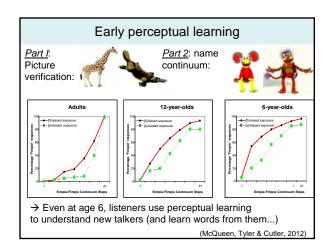


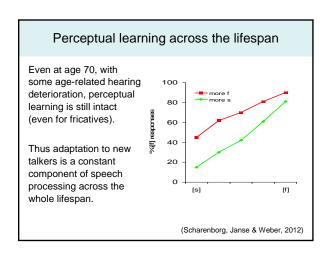
Perceptual learning: generalisation Spoken Visual Priming (= faster responses) if prime target prime and target are the same. **KNIFE** ni[f/s] f-group: hears ni[f/s] as knife; NICE ni[f/s] → more priming for KNIFE **KNIFE** crop s-group: hears ni[f/s] as nice; NICE → more priming for NICE crop i.e. the word consistent with the exposure in Part (1) should always receive the greatest facilitation

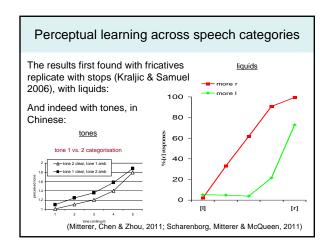






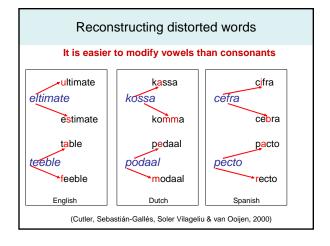






Perceptual learning across speech categories

- · Is all speech information equal?
 - equally susceptible to training?
 - equally informative in lexical access?
- Not always:
 - perceptual learning for vowels has been elusive
 - similar kinds of learning have been achieved with vowel manipulations (Maye, Aslin & Tanenhaus, 2008) but these are not implicit learning
- Relevant evidence: the word reconstruction task (hear a nonword; change ONE sound to reconstruct the real word)



Perceptual learning across speech categories

- Listeners alter initial phonemic identity decisions more readily for vowels than for consonants
- Vowels vary more due to adjacent phonetic context; listeners have experience of this, and treat vowel information as less reliable
- In an implicit perceptual learning paradigm, a systematic vowel manipulation may get lost in the expected variability?
- In practice, consonants give more useful talker information than vowels, though in principle there is no difference in the way listeners process them

Perceptual flexibility for coping with challenging listening conditions

- In native listening, flexibility at the phoneme category level supports talker adaptation and even language change
- · There is also flexibility at the lexical level
- A major challenge in spoken-word recognition is rejecting words which are accidentally present in the input (word recognition contains were, wreck, ignition... but they should NOT be recognized!)
- A process of <u>lexical competition</u> allows the correct sequence of words to win out
- Several experimental tasks provide a view of the competition process

Eyetracking

Participants hear speech input while looking at a display; where they look is monitored, e.g. by a head-borne camera: The display typically contains referents that are temporarily compatible with the incoming speech.





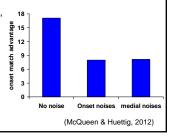
ham	kettle
grapes	hammer

Flexibility: Modulating lexical dynamics

Usually listeners are confident that speech sounds have been heard correctly. So words that begin in the same way are considered more seriously than words that begin differently (*candle* gets more competition from *candy* than from *handle*).

When there is noise around, this difference is greatly reduced (even for words not directly affected):

So, what words are considered is, in part, under listener control.

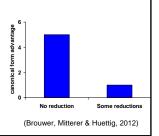


Flexibility: Modulating lexical dynamics

Usually competing words overlap with the canonical form of a heard word. (So *beneden* gets more competition from *benadelen* than from *meneer*, even though in casual Dutch an initial [b] may become [m]).

This also alters, when there is reduced speech around (even for utterances that are not themselves reduced).

Again, the listener controls what lexical options are being considered.



Phonetic and lexical flexibility in listening

- · (Native) listeners can adjust
 - the boundaries of their phonetic categories
 - the competitor population as they recognize words
- This flexibility in adjusting the parameters of the processes making up spoken-language recognition is arguably responsible for multiple known cases of L1 advantage:
 - in talker identification
 - in listening under noisy conditions
 - in adaptation to new accents

Talker identification

- Long known: Identifying talkers is easier in L1.
- E.g.: the same set of
 English-German bilinguals
 are distinguished better
 by English-speakers if
 speaking English, but by
 German-speakers in German:
- English speech

 German speech

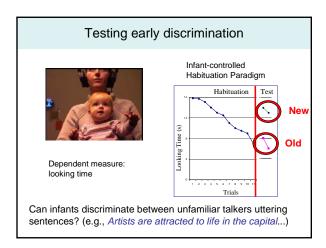
 English listeners German listeners
- Is this due to how well the speech is understood?

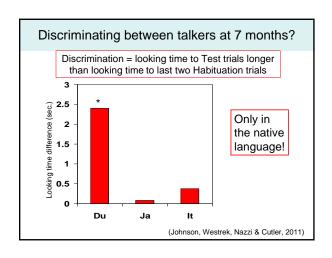
(Thompson, 1987; Goggin, Thompson, Strube & Simental, 1991; Schiller & Köster, 1996; Schiller, Köster & Duckworth, 1997)

Beginnings of talker perception

- · Talker perception starts early
- preference for mother's voice at birth
- · What about new talkers?
- When do we become able to tell the difference between talkers and notice a talker switch?
- <u>Discrimination</u> can be tested in babies with a habituation/test paradigm

Testing early discrimination 1. HABITUATION • Repeating stimulus 2. TEST • Stimulus changes; - is the change noticed?





Dutch-acquiring 7-month-olds discriminate talkers in Dutch but not in other languages: English-speakers identify talkers better in English speech than in unfamiliar languages: A familiar (albeit not

Dutch

English

Talker identification in L1 and a foreign language

Talker discrimination, identification, adaptation

- Infants can <u>discriminate</u> between talkers and notice a talker switch (in the native language)
- <u>Identification</u> requires greater memory skills and the ability to form abstract voice categories
- Some phonemes more useful than others (how fast voices are learned depends on what is said!)
- There are voice-selective areas in the brain, closely tied to language processing areas
- (See PhD thesis by Attila Andics, 2013, for much more!)

2. Listening in noise

- The clearest way to see a difference between non-native and native listening!
- 2 attempts to view this strictly at phoneme level:
- American English (all 645 possible CV or VC syllables)
- · Multi-speaker babble masking

comprehensible) language

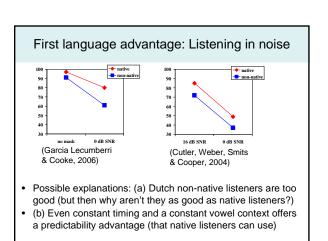
i.e. the phonology suffices

(Johnson, Westrek, Nazzi & Cutler, 2011)

is almost as easy:

- Dutch (highly proficient) non-native listeners, American English native listeners
- American English: 16 consonants in 160 aCa tokens
- Multi-speaker babble masking
- Spanish (moderately proficient) non-native listeners, British English native listeners

(Cutler, Weber, Smits & Cooper, 2004; Garcia Lecumberri & Cooke, 2006)

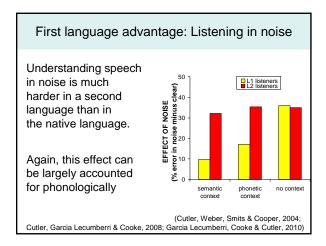


First language advantage: Listening in noise Test: give Dutch listeners Spanis the materials used by GLC 80 If the parallel native-Dutch 70 performance is due to the 60 proficiency of Dutch non-50 native listeners, results will be parallel again 0 dB SNR

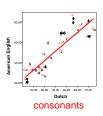
If the parallel native-Dutch performance is due to absence of predictability cues (that natives can use better), results will now NOT be parallel

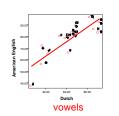
The crucial difference is that L1 listeners have the resources to recover from the effects of noise.

(Cutler, Garcia Lecumberri



Native and non-native listening in noise: Vowel and consonant identification

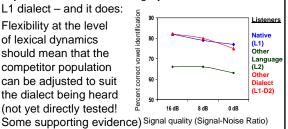




Highly significant positive correlation (r = .91) between percent correct recognition per phoneme by native (vertical axis) and non-native listeners (horizontal axis)

3. Adapting to other pronunciations

- Flexibility at the phonetic category level should allow adjustment to different category realization in another L1 dialect - and it does:
- Flexibility at the level of lexical dynamics should mean that the competitor population can be adjusted to suit the dialect being heard (not yet directly tested!



(Dahan, Drucker & Scarborough, 2008; Trude & Brown-Schmidt, 2012)

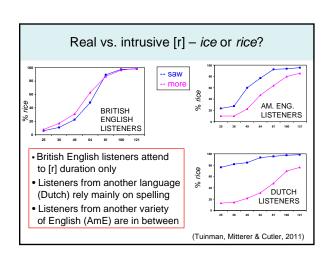
(Cutler, Smits & Cooper, 2005)

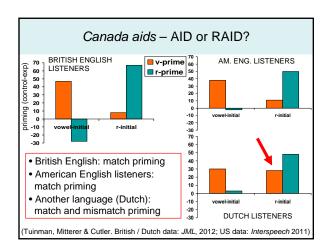
Adapting to other pronunciations

• Unfamiliar features in a dialect of the L1 (with no equivalent in the native variety)?



- Example 1: [r]-intrusion in British English (e.g., saw [r] a film)
- · Can listeners with another English dialect tell real from intrusive [r]? (The crucial clue is duration...) Does spelling distract? (saw [r] ice vs. more [r] ice)
- Does intrusive [r] activate unintended words? Is Canada aids heard as Canada raids? (i.e., does a sentence containing Canada aids prime recognition of AID or of RAID?)

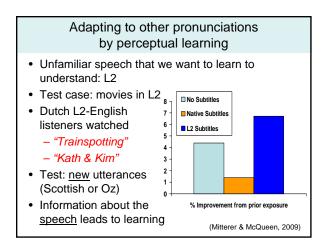


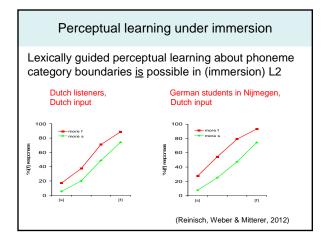


Adapting to other pronunciations

- Unfamiliar features in a dialect of the L1 do not lead L1 listeners to mistakenly recognize spurious words
- Even though these dialectal features are not dealt with fully efficiently (at the phoneme level)
- Or at other levels (e.g., phrase boundary detection)
- Perceptual learning can improve adaptation to such dialectal features
- Perceptual learning is a continuum (e.g., from oneoff talker adjustment to lasting language change)
- · Is immersion continuous perceptual learning?

Adapting to other pronunciations • Example 2: American English intervocalic [t] flapping (the writerl rider problem) • Americans suppress this across a phrase boundary but not across a word boundary: - If you'd like to eat, early lunch will be served - If you'd like to eat early, lunch will be served • Can listeners with another English dialect use this for syntactic parsing (e.g. of ... early lunch will...)





Using perceptual learning mechanisms in L2

- Dutch listeners to English have great trouble distinguishing the vowels in cattle vs. kettle.
- But their phonological representations in the lexicon are distinct – so they have used other information (e.g., spelling) to keep them apart.
- Training such listeners to label nonsense items with nonsense "English" names such as tendik, tandis produces homophonous firstsyllable representations is they only hear the names, but distinct representations if they can also read them.

(Weber & Cutler, 2004; Escudero, Hayes-Harb & Mitterer, 2008)

Adapting to other pronunciations

- Example 2: American English intervocalic [t] flapping (the writer/rider problem)
- Americans suppress this across a phrase boundary but not across a word boundary:
 - If you'd like to eat, early lunch will be served X
 - If you'd like to eat early, lunch will be served
- Can listeners with another English dialect use this for syntactic parsing (e.g. of ... early lunch will...)

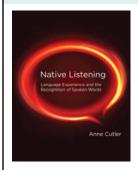
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(Scott & Cutler, 1984)

Flexibility in speech perception

- · Flexibility is multi-faceted
- · We adapt to novel talkers and listening conditions
- . But rigidly stay within the confines of the L1
- The L1 advantages are in part due to greater flexibility (adaptation, recovery) in L1 than in L2
- Yet we can use the same adaptation techniques to adapt to new L2 talkers (as well as we do in L1??)
- And maybe the effects of immersion resemble the way language change takes place
- Modulation of L2 lexical dynamics? Not yet known...
- Room for a ton of research here!!!!!!!!!!!!!

Native Listening: an advertisement



How listening to spoken language is so efficient – it's because listening is tailored to the native language

MIT Press. 2012

Modeling perceptual learning in MINERVA2

- MINERVA2 word recognition episodes produce independent traces; inputs cause traces to echo
- Traces modeled as vectors of 400 binary elements: 200 name elements for category identity, and 200 form elements for stimulus properties
- 500-word lexicon; 40 "s-words" (horse, nice etc.), 40 "f-words" (giraffe, knife etc.); 20 minimal pairs
- Training: 20 ambiguous forms for horse-words, plus 20 unambiguous giraffe-word forms (or vice versa)
- Test: forms ambiguous between knife and nice
- Output echo content more similar to knife or nice?

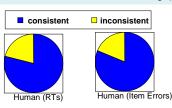
(Cutler, Eisner, McQueen, & Norris, 2010)

Effects of Training: Humans vs. Model (Minimal pair interpretation consistent with training?)

Human listeners learn effortlessly, from just a few exemplars. MINERVA2

predicts the

reverse effect.
For listeners, ambiguous sounds are phonemes, but for the model they are nothing.

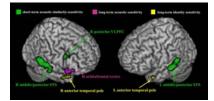






Voice-selectivity in the brain

- Neural representations involve voice-selective areas, voice-specific norms, and flexibility
- The flexibility allows rapid <u>adaptation</u> to new voices (for understanding novel talkers)



(Andics, Turennout & McQueen, ICPhS 2007; Andics, McQueen, Petersson, Gál, Rudas & Vidnyánszky, Neurolmage 2010; Cutler, Andics & Fang, ICPhS 2011; Andics, 2013)